



MERIT BADGE SCHEDULE

Merit Badge	# of Days	See Notes Below	8:30	9:30	2:00	3:00
CLIMBING TOWER						
Climbing	3	C, I, L, M	8:30-10:30		2:00-4:00	
ECOLOGY/CONSERVATION						
Astronomy (STEM)	6	A, N, O	X		X	
Bird Study(STEM)	3	M, N, O			X	
Environmental Science (STEM)	6	O	X	X	X	X
Forestry (STEM)	6		X			
Geology (STEM)	3	M	X	X		X
Insect Study	3	N, M	X		X	
Mammal Study (STEM)	3	M		X	X	X
Nature (STEM)	6	N, O		X		X
Plant Science	6	I, N		X		
Reptile & Amphibian Study (STEM)	6	N, O	X			
Soil and Water Conservation	3	M				X
Space Exploration (STEM)	6			X		X
Weather (STEM)	3	M, N, O			X	
HANDICRAFT						
Art & Leatherwork	3	L, M, N, O		X	X	X
Basketry	3	M	X	X		
Chess	3	M	X		X	X
Metalwork	6	I, L		X		X
Pottery and Sculpture	6	L, N	X		X	
Wood Carving	3	M	X	X	X	X
LAKEFRONT						
Advanced Sailing (Activity)	3	C, D, F, G, H, L, M, V			2:00-3:30	
Canoeing (STEM)	6	C, F, G, H, L	8:30-10, 10-11:30		2-3:30, 3:30-5	
Kayaking	3	A, C, F, G, H, L, M	8:30-10, 10-11:30		2-2:30, 3:30-5	
Motor Boating (STEM)	1	D, F, G, H, J	8:30-11:30			
Paddle Craft Safety (Activity)	1	E, F, U			2:00-5:00	
Rowing	3	C, F, G, H, L, M	8:30-10, 10-11:30		2-3:30, 3:30-5	
Small Boat Sailing (STEM)	6	A, C, F, G, H, L	8:30-10, 10-11:30		3:30-5:00	
Water Sports	1	C, D, F, G, H	8:30-11:30		2:00-5:00	

There are 41 merit badges offered at the H. Roe Bartle Scout Reservation, **6 of them are Eagle required merit badges.**

Please see the “Note” code descriptions on page 10.



MERIT BADGE SCHEDULE

Merit Badge	# of Days	See Notes Below	8:30	9:30	2:00	3:00
MIC-O-SAY LODGE						
Indian Lore	1	D, N, U	X	X	X	X
POOL						
Instructional Swim (Activity)					1-2	
Lifesaving	6	F, G, L	8-9:30			
Snorkeling BSA activity patch (for non-swimming merit badge Scouts)	3	F		X		
Mile Swim (activity patch)	5	F, S		X		
Safe Swim Defense	1	Offered Day 5 during Instructional Swim				
Safety Afloat	1	Offered Day 5 during Instructional Swim				
Swim and Water Rescue	3	E, F		X		
Swimming	6	F			X	X
SCOUTCRAFT						
Camping	3	A, M, N, O	X		X	
Emergency Preparedness & Search and Rescue	6	D, N, O	X	X		
First Aid	6	B, N, O	X		X	X
Trail to First Class	7		9:30	10:30		
Fire Safety	3	A, B, M, N, O	X		X	
Pioneering	6	B	X			X
Signs, Signals and Codes	6	A, N, O			X	X
Wilderness Survival	3	A, M, N, O, P		X		X
SHOOTING SPORTS						
Archery (STEM)	6	A, L	X	X	X	X
Long Range .22 (Activity)	3	E, L	8:30-10:30		2:00-4:00	
Rifle Shooting (STEM)	6	A, C, L	X	X	X	X
Shotgun Shooting (STEM)	6	A, D, L	X	X	X	X

There are 41 merit badges offered at the H. Roe Bartle Scout Reservation, 6 of them are Eagle required merit badges.

NOTES - the following codes apply to the Merit Badges listed above:

A - Limited to 2nd year campers and above.
 B - First Class Scouts and above.
 C - Limited enrollment or special request.
 D - Fourteen (14) years of age or older.
 E - Sixteen (16) years of age or older.
 F - Must have Swimmers tag.
 G - Must have Swimming Merit Badge.
 H - Must have Lifesaving Merit Badge.
 I - Thirteen (13) years of age or older.

J - Needs Missouri certification in motorboat Handling.
 L - Must be present on the first day of class.
 M - Two groups each session (3 days each).
 N - Needs previous work in order to complete at camp.
 O - Merit Badge worksheet available to be done before camp.

P - Overnight camp-out on either night 3 or 7 is required for Wilderness Survival. Called Braves should take the first 3 day session.
 S - Requires four hours of conditioning before day 8.
 U - Offered Days 6 of Merit Badges and Make-up Day.
 V - Must have Small Boat Sailing Merit Badge



MERIT BADGE DETAILS

<p>ADVANCED SAILING Activity</p> 	<p>Times Offered: 2:00 pm-3:30 pm Location: Lakefront in Camp Lone Star Prerequisites: Small Boat Sailing Merit Badge, 14 years old, Swimmer tag Advance Preparation: Review Sailing Merit Badge. Costs: None Helpful Hints: 3 day course to help refine sailing skills, Physically demanding activity, Space is limited. 18 per class, 6 per camp</p>
<p>ARCHERY</p> 	<p>Times Offered: 8:30 am, 9:30 am, 2:00 pm, 3:00 pm Location: Camp Piercing Arrow and Camp Sawmill Archery Ranges Prerequisites: For second-year campers and above. Must be present on first day of class for a safety presentation. Advance Preparation: Read merit badge pamphlet Costs: \$3 - Pay at ORTC. Take receipt to class Helpful Hints: All required supplies will be provided at the range. Please don't bring personal archery equipment to camp.</p>
<p>ART & LEATHERWORK</p> 	<p>Times Offered: 9:30 am, 2:00 pm, 3:00 pm Location: Handicraft Lodge in each camp Prerequisites: Art requirement 6 cannot be completed at camp Advance Preparation: Read merit badge pamphlet. Bring worksheet for requirement 6 Costs: \$2 program fee (paid at ORTC). Leatherwork supplies at ORTC \$1-\$3 (Please bring receipt to first class.) Helpful Hints: Great badge for younger campers Two groups each session (3 class days each)</p>
<p>ASTRONOMY</p> 	<p>Times Offered: 8:30 am, 2:00 pm Location: Ecology Lodge in each camp Prerequisites: Limited to second-year campers and above Advance Preparation: For Astronomy Merit Badge read merit badge pamphlet Requirements 4, 5, 6 & 8 A, B, C, D or E Costs: None Helpful Hints: Requires Star Hike</p>
<p>BASKETRY</p> 	<p>Times Offered: 8:30 am, 9:30 am Location: Handicraft Lodge in each camp Prerequisites: None Advance Preparation: Helpful to read merit badge book Costs: Basket and chair seat kits are available in the ORTC. Approximate range for basket kit is \$5 to \$6; seat kits are \$7. Helpful Hints: Requirement for three baskets makes this a costly merit badge in the \$15 to \$20 range. Two groups each session (3 class days each).</p>



MERIT BADGE DETAILS

<p>BIRD STUDY</p> 	<p>Times Offered: 2:00 pm Location: Ecology Lodge in each camp Prerequisites: None Advance Preparation: Needs previous work to complete at camp. Read merit badge pamphlet. Bring your field observation notebook to camp. Req 5 requires work before coming to camp. Req 8: participate in a bird outing of a local club or obtain information about a recent Christmas bird count. Req. 9 bring parent verification. Costs: None Helpful Hints: Begin bird observation list before camp. Bring your binoculars and bird guide. Two groups each session (3 class days each.)</p>
<p>CAMPING</p> 	<p>Times Offered: 8:30 am, 2:00 pm Location: Scoutcraft Lodge in each camp Prerequisites: Recommended for second year and above campers Advance Preparation: Req. 3 needs previous work in order to complete at camp. Read merit badge pamphlet. Bring your "camping log" listing your 20 days and 20 nights. Complete requirements 5E, 7B, 8C, 8D, 9A, 9B, and 9C with a leader's signature for each requirement. Costs: None Helpful Hints: Two groups each session (3 class days each)</p>
<p>CANOEING</p> 	<p>Times Offered: 8:30-10:00 am, 10:00-11:30 am, 2:00-3:30 pm, 3:30-5:00 pm Location: Lakefront in Camp Lone Star Prerequisites: Lifesaving Merit Badge. Must earn a blue swim band. Advance Preparation: Read merit badge pamphlet Costs: None Helpful Hints: Physically demanding badge; better for stronger Scouts Limited space: 30 per class, 10 per camp</p>
<p>CHESS</p> 	<p>Times Offered: 8:30 am, 2:00, 3:00 pm Location: Handicraft Lodge Prerequisites: None Advance Preparation: Advance knowledge of the game is helpful, but not required Costs: None Helpful Hints: Two groups each session (3 class days each)</p>
<p>CLIMBING</p> 	<p>Times Offered: 8:30-10:30 am, 2:00-4:00 pm Location: Climbing Tower Prerequisites: Age 13 Advance Preparation: Read merit badge pamphlet. Must have proper footwear (tennis shoes or climbing shoes work best). Costs: None Helpful Hints: Limited enrollment. Two groups each session (3 class days each.) Limited space: 36 per class, 12 per camp Merit Badge requirements can be worked on during Cliffhanger Outpost if already enrolled in merit badge.</p>



MERIT BADGE DETAILS

<p>EMERGENCY PREPAREDNESS and SEARCH & RESCUE</p> 	<p>Times Offered: 8:30 am, 9:30 am Location: Scoutcraft Lodge in each camp Prerequisites: None. Advance Preparation: Read merit badge pamphlets. Needs previous work to complete at camp. Req. 2c, 6c, 7, 8b and 9 of Emergency Preparedness. Bring documentation to camp. Costs: None Helpful Hints: Requires Scouts to work with their family and Scout unit before camp. Bring copies of advanced preparation to camp for counselor to verify.</p>
<p>ENVIRONMENTAL SCIENCE</p> 	<p>Times Offered: 8:30 am, 9:30 am, 2:00 pm, 3:00 pm Location: Ecology Lodge in each camp Prerequisites: None Costs: None</p>
<p>FIRST AID</p> 	<p>Times Offered: 8:30 am, 2:00 pm, 3:00 pm Location: Scoutcraft Lodge in each camp Prerequisites: Limited to First Class Scouts and above. Requirements 1 and 7. Advance Preparation: Read merit badge pamphlet. Costs: None</p>
<p>FIRE SAFETY</p> 	<p>Times Offered: 8:30 am, 2:00 pm Location: Scoutcraft Lodge in each camp Prerequisites: Limited to 2nd year campers and up, and First Class Scouts and above. Advance Preparation: Read merit badge pamphlet. Do requirements 6, 11 & 12 at home. Costs: None Helpful Hints: Two groups each session (3 class days each)</p>
<p>FORESTRY</p> 	<p>Times Offered: 8:30 am Location: Ecology Lodge at each camp Prerequisites: None Advance Preparation: Read merit badge pamphlet Costs: None Helpful Hints: None</p>



MERIT BADGE DETAILS

<p>GEOLOGY</p> 	<p>Times Offered: 8:30 am, 9:30 am, 3:00 pm Location: Ecology Lodge each camp Prerequisites: None Advance Preparation: Read merit badge pamphlet Costs: None Helpful Hints: Two groups each session (3 class days each)</p>
<p>INSECT STUDY</p> 	<p>Times Offered: 8:30 am, 2:00 pm Location: Ecology Lodge in each camp Prerequisites: None Advance Preparation: Requirement 9 will need to be done outside of camp Bring completion verification to camp Cost: None Helpful Hints: Bring notebook to create insect scrapbook. Two groups each session (3 class days each)</p>
<p>INDIAN LORE</p> 	<p>Times Offered: 8:30 am, 9:30 am, 2:00 pm, 3:00 pm during Day 6 of Merit Badge or Make-up day Location: Micosay Lodge in each camp Prerequisites: This merit badge is targeted for called Warriors. Limited to Age 14 and above. Req. 5. Advance Preparation: Read merit badge pamphlet Cost: None Helpful Hints: Micosay Braves to Warrior should take this Merit Badge as most of the requirements are passed during this process.</p>
<p>INSTRUCTIONAL SWIM</p> 	<p>Times Offered: Daily from 1:00 pm to 2:00 pm Location: Pool in each camp Prerequisites: None Advance Preparation: None Costs: None Helpful Hints: Bring adults to help</p>
<p>KAYAKING</p> 	<p>Times Offered: 8:30-10:00 am, 10:00-11:30 am, 2:00-3:30 pm, 3:30-5:00 pm Location: Lakefront in Camp Lone Star Prerequisites: Second year campers and above. Lifesaving merit badge, must pass swimmers test before starting other requirements. Advance Preparation: Read merit badge pamphlet Costs: None Helpful Hints: Physically demanding badge. Recommended for stronger Scouts. Limited space: 18 per class, 6 per camp. Two groups each session (3 class days each)</p>



MERIT BADGE DETAILS

<p>LIFESAVING</p> 	<p>Times Offered: 8:00-9:30 am Location: Pool in each camp Prerequisites: Swimming merit badge, first and second-class swim requirements must be done before the rest of requirements. Advance Preparation: Read merit badge pamphlet Costs: None Helpful Hints: Helpful to take CPR prior to camp. Physically demanding badge.</p>
<p>LONG RANGE .22 MARKSMANSHIP ACTIVITY</p> 	<p>Times Offered: 8:30-10:30 am, 2:00-4:00 pm Location: Briley Creek, further down the path from the Shotgun Range Prerequisites: 16 years of age. Already earned Rifle Shooting Merit Badge. Advance Preparation: None Costs: \$20 receipt purchased at trading post Helpful Hints: Limited sign-up: 8 per class. 3 day program.</p>
<p>MAMMAL STUDY</p> 	<p>Times Offered: 9:30 am, 2:00 pm, 3:00 pm Location: Ecology Lodge in each camp Prerequisites: None Advance Preparation: Read merit badge pamphlet Costs: None Helpful Hints: Two groups each session (3 class days each)</p>
<p>METALWORK</p> 	<p>Times Offered: 9:30 am, 3:00 pm Location: Handicraft Lodge in each camp Prerequisites: Must be at least 13 years old Advance Preparation: None Costs: \$10 receipt bought at ORTC Helpful Hints: 6 day badge. Must be there for safety talk on day 1.</p>
<p>MILE SWIM BSA ACTIVITY</p> 	<p>Times Offered: 9:30 am for class and see Pool Director for exact time to swim the mile Location: Pool in each camp Prerequisites: : Pass the swimmer test Advance Preparation: Send a leader to count laps. Requires practice swim before Day 8. Costs: None Helpful Hints: Great for Scouts who are also enrolled in Lifesaving Merit Badge as class meetings immediately after that Lifesaving. Meet with Pool Director during Day 1 of Merit Badge.</p>



MERIT BADGE DETAILS

<p>MOTOR BOATING</p> 	<p>Times Offered: 8:30-11:30 am Location: Lakefront in Camp Lone Star Prerequisites: Must be at least 14 years of age. Lifesaving merit badge, pass swimmer test before starting other requirements. Must present evidence of completion of Missouri state-required training or Home State Certification and photo ID. (Must have photo ID with you). Advance Preparation: Read merit badge pamphlet Costs: \$10 program fee (pay at the ORTC and bring receipt to first class) Helpful Hints: Multiple groups each session (1 class day each). You can earn this badge in one morning period. New group each class period.</p>
<p>NATURE</p> 	<p>Times Offered: 9:30 am, 3:00 pm Location: Ecology Lodge in each camp Prerequisites: None Advance Preparation: Needs previous work in order to complete at camp. Read merit badge pamphlet. Bring evidence (pictures, records, and log book) of completed projects. Costs: None Helpful Hints: The camp ecology lodge offers requirements: 4a 1; 4b 1&2; 4c 1, 2, 3; 4g 1, 2; 4h 1, 2.</p>
<p>PIONEERING</p> 	<p>Times Offered: 8:30 am, 3:00 pm Location: Scoutcraft Lodge in each camp Prerequisites: First Class Scouts and above Advance Preparation: Read merit badge pamphlet Costs: None Helpful Hints: Troops can bring 1/4" rope and natural fiber twine for participants.</p>
<p>PLANT SCIENCE</p> 	<p>Times Offered: 9:30 am Location: Ecology Lodge in each camp Prerequisites: 13 years of age or older Advance Preparation: Read merit badge pamphlet Costs: None Helpful Hints: Notebook needed for plant pressing</p>
<p>POTTERY & SCULPTURE</p> 	<p>Times Offered: 8:30 am, 2:00 pm Location: Handicraft Lodge in each camp Prerequisites: Requirement 7 for Pottery must be done outside of camp Advance Preparation: Read merit badge pamphlet and complete Requirement 7 for Pottery. Bring any worksheet to class. Costs: \$2 Program Fee for Sculpture and \$3 Program Fee for Pottery (pay at ORTC). Bring receipt to class. Helpful Hints: Wear old clothing. Two groups each session (6 class days each).</p>



MERIT BADGE DETAILS

<p>REPTILE & AMPHIBIAN STUDY</p> 	<p>Times Offered: 8:30 am Location: Ecology Lodge in each camp Prerequisites: Requirement 8 cannot be completed at camp Advance Preparation: Needs previous work in order to complete at camp. Read merit badge pamphlet. Requirement 8 cannot be completed in camp. Bring evidence (picture or other records) of project completed. Costs: None Helpful Hints: None</p>
<p>RIFLE SHOOTING</p> 	<p>Times Offered: 8:30 am, 9:30 am, 2:00 pm, 3:00 pm Location: Sawmill & Piercing Arrow rifle ranges Prerequisites: Second year camper and above. Must be present on first day of class. Advance Preparation: Read merit badge pamphlet Costs: \$6 – Pay at ORTC. Take receipt to class Helpful Hints: 32 spots available per class, 16 per camp in Sawmill and Lonestar 16 spots available per class in Camp Piercing Arrow</p>
<p>ROWING</p> 	<p>Times Offered: 8:30-10:00 am, 10:00-11:30 am, 2:00-3:30 pm, 3:30-5:00 pm Location: Lakefront in Camp Lone Star Prerequisites: Lifesaving merit badge. Must pass swimmers test before starting other requirements. Advance Preparation: Read merit badge pamphlet Costs: None Helpful Hints: Physically demanding badge. Recommended for stronger Scouts. Limited space: 9 per class, 3 per camp. Two groups each session (3 class days each)</p>
<p>SHOTGUN SHOOTING</p> 	<p>Times Offered: 8:30, 9:30 am, 2:00 pm, 3:00 pm Location: Briley Creek - attend class period of choice Prerequisites: Limited to 2nd year campers and up. 14 years and older Must be present on first day of class Advance Preparation: Read merit badge pamphlet Costs: \$25 payable at any ORTC. Take receipt to class Helpful Hints: Called Warriors should take 8:30 am or 2:00 pm class</p>
<p>SOIL AND WATER CONSERVATION</p> 	<p>Times Offered: 3:00 pm Location: Ecology Lodge in each camp Prerequisites: None Advance Preparation: Read Merit Badge Book Costs: None Helpful Hints: 2 groups per session (3 class days each)</p>






MERIT BADGE DETAILS

<p>SMALL BOAT SAILING</p> 	<p>Times Offered: 8:30-10:00 am, 10:00-11:30 am, 3:30-5:00 pm Location: Lakefront in Camp Lone Star Prerequisites: Second year campers and above. Lifesaving merit badge and must pass swim check before starting other requirements. Advance Preparation: Read merit badge pamphlet Costs: None Helpful Hints: Limited space: 18 per class, 6 per camp</p>
<p>SNORKELING BSA ACTIVITY</p> 	<p>Times Offered: 9:30 am Location: Pool in each camp Prerequisites: Pass the swimmer test Advance Preparation: None Costs: None Helpful Hints: Snorkeling is a 3 day activity taught twice a session starting on Day 2 and Day 5 or 6 depending on Visitor's Day. It is signed up for through Hoac-camps.org. Snorkeling gear provided</p>
<p>SPACE EXPLORATION</p> 	<p>Times Offered: 9:30 am, 3:00 pm Location: Ecology Lodge in each camp Advance Preparation: Helpful to read merit badge book Costs: Rocket kits available at ORTC, \$10-\$20 range Helpful Hints: None</p>
<p>SWIMMING</p> 	<p>Times Offered: 2:00 pm, 3:00 pm Location: Pool in each camp Prerequisites: Complete Second and First Class swimming requirements before doing other requirements Advance Preparation: Read merit badge pamphlet Costs: None Helpful Hints: Physically demanding badge Limited Space: 55 per class</p>
<p>WATER SPORTS</p> 	<p>Times Offered: 8:30-11:30 am, 2:00-5:00 pm Location: Lakefront in Camp Lone Star Prerequisites: 14 years of age, Lifesaving Merit Badge, Swimmer Band before starting any other requirements Advance Preparation: Read merit badge pamphlet. CPR Training before camp is useful. Costs: \$20 - pay at any ORTC and take receipt to class. Cost pays for entire session. Helpful Hints: Physically demanding badge. You can earn this badge in one morning or one afternoon period. New group each class period. Limited space: 6 per class, 2 per camp</p>



MERIT BADGE DETAILS

<p>WEATHER</p> 	<p>Times Offered: 2:00 pm Location: Ecology Lodge in each camp Prerequisites: None Advance Preparation: Read merit badge pamphlet. Bring "weather instruments" you have made to camp. Bring evidence of completing Requirement 9 and 10 to class. Costs: None Helpful Hints: Two groups each session (3 class days each)</p>
<p>WILDERNESS SURVIVAL</p> 	<p>Times Offered: 9:30 am and 3:00 pm Overnight campout on Day Three or Seven Location: Scoutcraft Lodge in each camp Prerequisites: Second year campers and above. Needs previous work in order to complete at camp, requirement 5. Advance Preparation: Read merit badge pamphlet. May bring "survival kit" to camp Costs: None Helpful Hints: Called Braves should do first 3 days of merit badges. A sleeping bag, ground cloth, canteen, flashlight and rope are required for the overnight.</p>
<p>WOODCARVING</p> 	<p>Times Offered: 8:30 am, 9:30 am, 2:00 pm, 3:00 pm Location: Handicraft Lodge in each camp Prerequisites: Totin" Chip card required Advance Preparation: Read merit badge pamphlet. Bring a good carving knife Costs: Woodcarving kits available in ORTC. \$1.00 to \$3.50 range Helpful Hints: Two groups each session (3 class days each)</p>



BRILEY CREEK TRAP & SKEET

Challenging program for your older Scouts (14 and up). Trap shooting with .20 gauge shotguns, Hunter and Gun Safety.

- WHEN:** Lunch Program - Days 2, 3, 4, 5, 6, 7, 8 and 9
Hamburgers, Hot Dogs, or Cold Sandwiches
Evening Program - Days 2, 3, 5, 6, 7 and 8
Dutch oven meal
- TIME:** Lunch Program - arrive at 10:30 am. Ends before 1:00 pm.
Evening Program - arrive at 4:30 pm. Ends before 7:00 pm.
No conflict with ceremonies or campfires.
- WHERE:** Briley Creek - Shotgun Area
Please take the bus
- HOW MANY:** 24 participants including 1 adult for each 10 Scouts
All shooters must be 14 years of age or older
- COST:** \$10 for each shooter. This pays for ammunition and supplies.
Pay at the ORTC and take your receipt with you to Briley Creek.

CLIFF HANGER

A challenging program for your older Scouts. A lunch or evening program of rock climbing, ice wall climbing and crate stacking and rappelling at the Climbing Tower.

- WHEN:** Lunch Program - Days 2, 3, 4, 5, 6, 7, 8 and 9
Hamburgers, Hot Dogs, or Cold Sandwiches
Evening Program - Days 2, 3, 5, 6, 7 and 8
Dutch Oven Meal
- TIME:** Lunch Program - arrive at 11:00 am. Ends before 1:00 pm.
Evening Program - arrive at 4:30 pm. Ends before 7:00 pm.
No conflict with ceremonies or campfires.
- WHERE:** At the Climbing Tower near the "Indian."
- HOW MANY:** 18 participants including 1 adult for each 10 Scouts.

COWBOY ACTION

Cowboy Action is shooting single action .22 pistols and .22 lever action rifles and double barreled shotguns for Scouts 14 years and over. Safety training and instruction.

- WHEN:** Lunch Program - Days 2, 3, 4, 7, 8, and 9
Hamburgers, Hot Dogs, or Cold Sandwiches
Evening Program - Days 2, 3, 7, and 8. Dutch oven meal
- TIME:** Lunch Program - arrive at 11:00 am. Ends before 1:00 pm.
Evening Program - arrive at 4:30 pm. Ends before 7:00 pm.
No conflict with ceremonies or campfires.
- WHERE:** Lone Star/Sawmill Rifle Range. Park in Sawmill parking lot and take path to range.
- HOW MANY:** 20 participants including 1 adult for each 10 Scouts.
- COST:** \$2 for each shooter. Pay at the ORTC and take your receipt with you to the range.



ESCAPE ROOM OUTPOST

This program is for scouts of all ages who want to have their critical thinking and teamwork skills tested. There are 3 escape room challenges, Escape as fast as you can!

- WHEN:** Lunch Program - See availability chart under COPE
Hamburgers, Hot Dogs, or Cold Sandwiches
Evening Program - See availability chart under COPE Dutch Oven Meal
- TIME:** Lunch Program - Arrive at 11:00 am. Ends before 1:00 pm.
Evening Program - Arrive at 4:30 pm. Ends before 7:00 pm.
No conflict with ceremonies or campfires.
- WHERE:** Clearing by the COPE Course.
- HOW MANY:** 12 Participants including 1 adult for each 10 Scouts.
Adults are welcome to participate!

FISHING OUTPOST

This program has the opportunity to ride a pontoon boat to a premium fishing location and learn to bait a jug line to catch fish. Program will be at Lakefront right after supper and before breakfast. Blue swim bands are required to be on the boat or lake shore. No meals are involved with this outpost.

- WHEN:** Days 2, 3, 5, 6, 7 and 8
Evening Program, immediately head to lakefront after supper
Morning after, return to lakefront. (if you attended fishing outpost on Day 3 then your morning session would be the morning of Day 4)
- TIME:** Evening Program only - arrive before 7:00 pm
Morning - arrive before 6:00 am (must return to dining hall for breakfast)
- WHERE:** Lakefront
- HOW MANY:** 8 participants including 1 adult

LUNCH WITH LIZARDS

Great program for campers of all ages - if you like lizards! Each year the Ecology staff collects different creatures for display, and to show off during Lunch with Lizards. The program is full of hands on learning about lizards and of course, they have to be fed at some time, so come join us for a meal as we feed the lizards!

- WHEN:** Lunch Program - Days 2, 3, 4, 5, 6, 7, and 8
- TIME:** Lunch Program - Arrive at 11:00 am Ends before 1:00 pm
Hamburgers, Hot Dogs, or Cold Sandwiches
- WHERE:** At the Ecology Lodge in Camp Piercing Arrow - just off the circle going into camp.
- HOW MANY:** 24 participants including 1 adult for each 10 Scouts



MOUNTAIN MAN RENDEZVOUS

This program is located at Frontier Town in Piercing Arrow, and is great for Scouts of all ages. Please be prepared for a short hike (1/2 mile) through the woods to the shooting area.

Activities: Fire a black powder rifle. Eat a hearty mountain man dinner.

WHEN: Lunch Program - Days 2, 3, 4, 5, 6, 7, 8, and 9
Hamburgers, Hot Dogs, or Cold Sandwiches

Evening Program - Days 2, 3, 5, 6, 7, and 8
Dutch oven meal

TIME: Lunch Program - arrive at 11:00 am. Ends before 1:00 pm.
Evening Program - arrive at 4:30 pm. Ends before 7:00 pm.
Does not interfere with ceremonies or campfires

WHERE: Frontier Town (Across from the old BMX Bike Course in Piercing Arrow)

HOW MANY: Maximum 30 participants including 1 adult for each 10 Scouts

PADDLES

This is a lake adventure for your older Scouts. Scouts and leaders will participate in canoeing/kayaking/paddle boating on the lake. The outpost should last about 2 hours. A sack lunch will be provided. Everyone on the float trip must have a blue swimmer band. Inclement or windy weather may necessitate the program being canceled. The meals for the scheduled participants will then be available at the Lakefront.

WHEN: Lunch Program - Days 2, 3, 4, 5, 6, 7, 8 and 9
Cold Sandwiches

TIME: Lunch program - Starts at 11:00 am. Ends between 1:00 pm to 2:00 pm.

WHERE: Meet at the Lakefront

HOW MANY: 40 participants including at least 2 adults

SPAR POLES/ZIPLINING

Great program for younger campers and older. Participants can do several high ropes course events including Spar Poles, Flying Squirrel and a Zip Line! Boots recommended for Spar Pole Climbing. Closed toed shoes required.

WHEN: Lunch Program - See availability chart under COPE
Hamburgers, Hot Dogs, or Cold Sandwiches
Evening Program - See availability chart under COPE
Dutch oven meal

TIME: Lunch Program - Arrive at 11:00 am. Ends before 1:00 pm.
Evening Program - arrive at 4:30 pm. Ends before 7:00 pm.
No conflict with ceremonies or campfires

WHERE: At the Entrance to the COPE course. You will be escorted back to the events.

HOW MANY: 24 participants including 1 adult for each 10 Scouts



SUPPER WITH SNAKES

Great program for campers of all ages – if you like snakes! Each year the Ecology staff collects different creatures for display, and to show off during Supper with Snakes, everything from Ringnecks to Rattlesnakes! The program is full of hands on learning about the snakes and of course, they have to be fed at some time, so come join us for a meal as we feed the snakes!

- WHEN:** Evening Program - Days 2, 3, 4, 5, 6, 7, and 8
Dutch oven meal
- TIME:** Evening Program - Arrive at 4:30 pm. Ends before 7:30 pm.
- WHERE:** At the Ecology Lodge in camp Piercing Arrow – just off the circle going into camp
- HOW MANY:** 24 participants including 1 adult for each 10 Scouts.

TOP SHOT

This program is located in Piercing Arrow at the location of the old Piercing Arrow Archery Range close to Campsite Long, and is great for Scouts of all ages. Experience a new “Top Shot” style chalkball competition.

- WHEN:** Lunch Program - Days 2, 3, 4, 5, 6, 7, 8, and 9
Hamburgers, Hot Dogs, or Cold Sandwiches
Evening Program - Days 2, 3, 5, 6, 7, and 8. Dutch oven meal
- TIME:** Lunch Program - arrive at 11:00 am. Ends before 1:00 pm.
Evening Program - arrive at 4:30 pm. Ends before 7:30 pm.
- WHERE:** Piercing Arrow, old Archery Range (near Campsite Long)
- HOW MANY:** 22 participants including 1 adult for each 10 Scouts
- COST:** \$5 for each shooter. Pay at the ORTC and take your receipt with you to the range

TURKEY WING GUN CLUB

Opportunity for Scouts to learn gun safety and shoot .22 rifle. Recommended for Scouts who are not yet old enough for Briley Creek or Cowboy Action.

- WHEN:** Lunch Program - Days 5 and 6
Hamburgers, Hot Dogs, or Cold Sandwiches
Evening Program - 5 and 6. Dutch oven meal
- TIME:** Lunch Program - arrive at 11:00 am. Ends before 1:00 pm.
Evening Program - arrive at 4:30 pm. Ends before 7:30 pm.
- WHERE:** Sawmill/Lone Star Rifle Range
- HOW MANY:** 20 participants including 1 adult for each 10 Scouts
- COST:** \$2 for each shooter. Pay at the ORTC and take your receipt with you to the range.



UP & DOWN CAVE

A challenging program for your older Scouts (Must be 13 years of age by date of participation) Test your spelunking skill at the Up and Down Cave under the direction of the Climbing Staff. **Get there as early as possible and bring a flashlight.**

- WHEN:** Lunch Program - Days 2, 3, 4, 5, 6, 7, 8, 9
Hamburgers, Hot Dogs, or Cold Sandwiches.
Evening Program - Days 2, 3, 5, 7, and 8.
Dutch Oven Meal
- TIME:** Lunch Program - arrive at 11:00 am. Ends before 1:00 pm.
Evening Program - arrive at 4:30 pm. Ends before 7:00 pm.
No conflict with ceremonies or campfires.
- WHERE:** Meet at the Climbing Tower. You will be escorted back to the cave.
- HOW MANY:** 10 participants including 1 adult for each 10 Scouts

SPECIAL REQUEST

Does your unit need food for a hike, softball, special event, or a trip? We can help you out. You choose from the following options: (NOTE: ALL FOOD PACKED IN BULK-OPTIONS B, C AND D MUST BE COOKED BY THE UNIT) Please use troop equipment to cook these meals.

Option A (Sandwich Meal)	Option B (Hot Meal)	Option C (Hot Meal)	Option D (Hot Meal)
Sandwiches	Cheeseburgers	Foil Scout Dinner	Hot Dogs
Chips	Baked Beans	Salad	Baked Beans
Fruit	Chips		Chips
	Fruit		Fruit

Units **may** be limited to one meal of Option B, C or D per session. Cookies are provided. You must register to take either of these two options in the space marked "Menu Option" on the application. Units can take as many of Option A meals as needed. **All requests must be submitted before 5 pm on Day Two of your Troop's session.**

- WHEN:** Days 2 to 9 (Not available on any Visitor's Day)
- TIME & WHERE:** The requested food will be picked up by the unit at the Commissary: The food will be available about 10:30 am for lunch meals and 4:30 pm for dinner meals. Arrangements may be made for other times, if necessary.
- HOW MANY:** Any number, but 3 or more preferred.
- UTENSILS:** **Each Unit must provide their own cooking gear including plates, utensils, cups, and foil.** Coolers, dry boxes, and any other reservation equipment **MUST** be returned to the Commissary by 8:30 am.